

CLINTON RAMONIDA

Software Engineer VANCOUVER, BC

clinton_ramonida25@yahoo.com
(604)-553-0216 || (604)-710-7626
linkedin.com/in/clintonramonida
clintonramonida25.wixsite.com/portfolio

CURRENT EXPERIENCE

NETWORK AND UI PROGRAMMING

MAR 2017 - OCT 2017

Porcelain - Unity3D 5, C#, Multiplayer arena, Team of 5

- Created system framework design
- Utilized Photon Bolt plugin for networking
- Created UI assets, UX flow and implemented it
- Set up dynamic camera movements with DOTween
- Volumetric lighting and Post Processing Effects

FULL STACK WEB DEVELOPMENT

OCT 2016 - OCT 2017

Web Apps - HTML, CSS, Javascript, JQuery, Python, PHP

- Built a system framework on top of a template framework
- Round trip of data using Python with Google App Engine
- Simple Server with PHP - AJAX and MySQL

PROGRAMMING AND DESIGN

OCT 2016 - JUL 2017

Various Projects - Batch Script, 3D Modelling & Texturing

- Automated Script for Unity3D Builds using Batch
- Synced Batch Script to Perforce for latest content then Unity Build
- 3D Modelling in Zbrush and Maya, texturing with Mudbox

OTHER EXPERIENCE

AUTO DETAILER

APR 2015 - OCT 2016

ADMINISTRATIVE ASSISTANT

JUL 2013 - DEC 2014

Detail and Shop Maintenance || Data Entry

- Data Entry of Work Report with Davisware systems
- Designed Work Report UI for new computer systems
- Managed people and Optimized workflow in Detailing Department
- Detailed High-End cars with precision and efficiency under pressure

PASSIONS

VIDEO GAMES

- Narrative driven games such as **The Last of Us** and racing games,
- Hack and slash like **God of War** series and fighting games like **Tekken**

BASKETBALL AND DRAWING/PAINTING

- Big fan of NBA, pickup basketball with friends and family
- Love drawing portraits and painting

CAR SCENE

- Automotive enthusiast, love hanging out with cool cars
- Car meetups and MotorSport Racing fan

SOFTWARE

- Unity3D 5
- Visual Studio
- Atom and Eclipse
- Perforce and Bitbucket
- Adobe Photoshop
- Maya
- Zbrush
- Unreal Engine
- Mudbox

SKILLS

- C#
- C++
- Python
- HTML5, CSS
- Javascript
- PHP
- UI DESIGN
- UX DESIGN
- WORKING WITH TEAMS
- AGILE, WATERFALL
- PIVOTAL

EDUCATION

VANCOUVER FILM SCHOOL

Programming for Games, Web
and Mobile 2016 - 2017

DOUGLAS COLLEGE

Computer Science 2016

AWARDS

STUDENT ARTIST OF THE YEAR

Top Drawing and Painting
Top Drafting and Design
Top Electronics 2013